

**COMIC
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TRUE WILL DEFIES BELIEF

#6

VERSUS

VOL.1



**A. ADENIJI
DAYO. A**

TRUE WILL DEFIES BELIEF

VERSUS

ISSUE SIX

**CREATED/WITTEN/LETTERED
ADENIYI ADENIJI**

**PENCILS AND INKS
DAYO ANIMASHAUN**

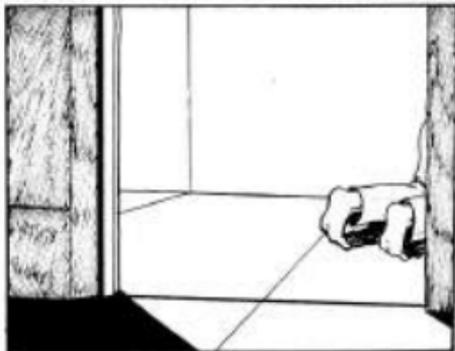
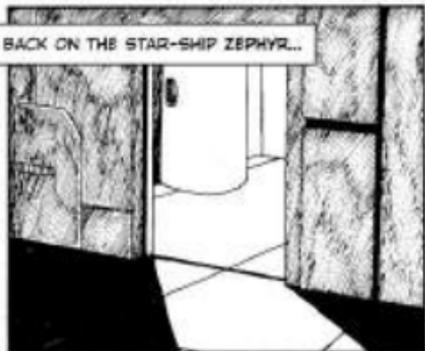
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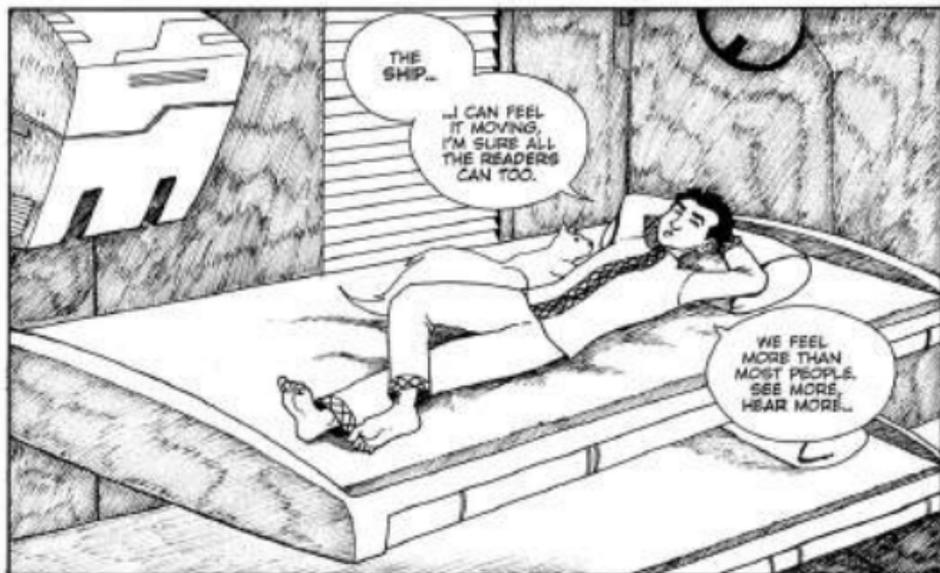
SPECIAL THANKS TO OLUSEUN ADENIJI



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BACK ON THE STAR-SHIP ZEPHYR...











MEANWHILE, ON OBSERVATION BAY 6.









YOUR ADMIRATION FOR IYAN'GURA'S PROWESS IS QUITE UNDERSTANDABLE

...ESPECIALLY CONSIDERING YOUR SHARED HISTORY.



I-L



DO NOT JUDGE OUR LITTLE GATHERING SO HARSHLY, KAYA...



...IN MY TIME I HAVE FOUND THAT THE MOST EXTRAORDINARY THINGS, OFTEN COME FROM THE MOST UNEXPECTED OF PLACES.



Planet Gruul, the Itlar Mountains.

THERE ARE SOME PLACES,
THAT HAVE KNOWN PEACE
FOR THOUSANDS OF YEARS...

USUALLY...WHEN SUCH A THING
HAPPENS, WE TEND TO FORGET
THE SIGNIFICANCE OF THE NAMES
GIVEN TO SUCH PLACES BY OUR
ANCESTORS.

LIKE THE VALLEY OF SCREAMS
FOR INSTANCE...

LEGEND HAS IT, THAT ONCE
A GREAT BEAST MADE ITS
HOME DEEP IN THE CAVERNS
CARVED INTO THE ROCKY
EARTH BENEATH THE VALLEY...

ITS BLOOD CURDLING
CRIES ECHOING INTO
THE NIGHT.

HOWEVER, NO ONE HAD HEARD
THE CREATURE CRY OUT INTO
THE NIGHT FOR ALMOST A
THOUSAND YEARS...

...AND SO SOON, IT BECAME NOTHING
MORE THAN A HARMLESS FOLK-TALE
USED TO FRIGHTEN LITTLE CHILDREN
AT NIGHT.

THAT IS OF COURSE...
UNTIL NOW.

ERRR-RRAAARR!





THE KIMERA...

POWERFUL...

ANCIENT...

...AND DEADLY.



MEANWHILE...

ALRIGHT THEN, WE ALL KNOW WHY WE ARE HERE...

...BEFORE OUR COURIER WAS INTERCEPTED ON NEW GENESIS HE MANAGED TO SEND OUT A MESSAGE CONTAINING SEVERAL STARMAPS, SHOWING THE LOCATION OF THREE PLANETS.

IT SEEMS THESE PLANETS MAY BE CRUCIAL TO IVAN'GURA AND THE PENTACLES' PLANS.

WE'VE ALREADY RECEIVED REPORTS OF INCREASED PENTACLE ACTIVITY IN THE SYSTEMS WHERE THESE PLANETS ARE LOCATED...

THERE HAVE ALSO BEEN FURTHER REPORTS OF CERTAIN PENTACLE PERSONNEL IN THE AREA BEARING SOME RESEMBLANCE TO THE DISCIPLES OF IVAN'GURA.

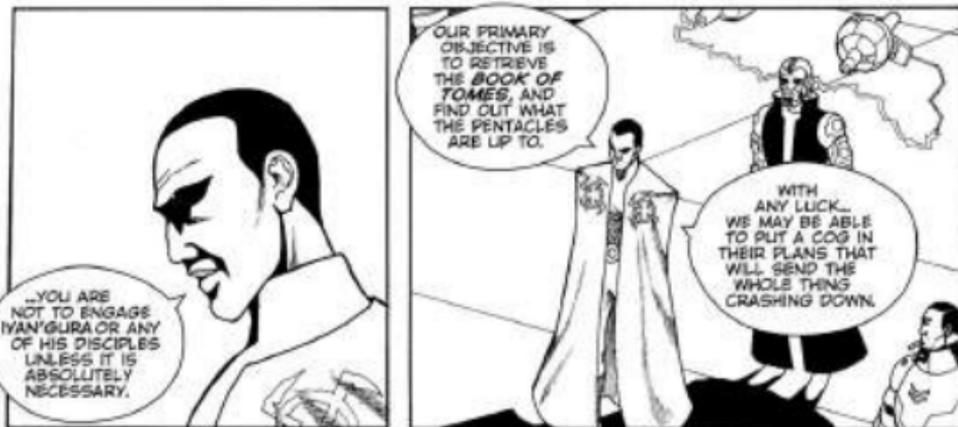
* AHEM *
YEAH, THAT TOO...

HOWEVER, SEEING AS WE HAVE THREE OBJECTIVES AND NO IDEA WHAT THE HOODS ARE UP TO...

...I'M AFRAID I'M GOING TO HAVE TO SPLIT YOU GUYS UP.

ONE: WEST AFRICAN NAME MEANING "DESIRED", ALSO YORUBA "BORN IN A SACRED PLACE".







A MOST PRUDENT ASSESSMENT...
OUR ANALYSIS OF THE DATA
SENT BY THE COURSEER HAS
UNCOVERED THAT THE PENTACLES
ARE ATTEMPTING TO UTILIZE CERTAIN
DATA RETRIEVED FROM THE BOOK
OF TOMBS IN ORDER TO ACHIEVE
THEIR GOALS...
IT WOULD APPEAR
THAT THIS INFORMATION RELATES,
TO CERTAIN, AS OF YET, UNKNOWN
DATA OR ITEMS NECESSARY FOR
THE COMPLETION OF THEIR OBJECTIVE,
ITEMS LOCATED AT CERTAIN AREAS ON
THE DESIGNATED PLANETS ON THE
STAR MAPS.



THEORETICALLY...
SUCCESSFULLY
DISRUPTING THEIR
PLANS AT ANY OF
THESE LOCATIONS
...

...SHOULD HAVE
A CATASTROPHIC AND
IRREDEEMABLE EFFECT
ON WHATEVER IT IS
THEY HOPE TO ACHIEVE.



HEH...SO
IN OTHER
WORDS...

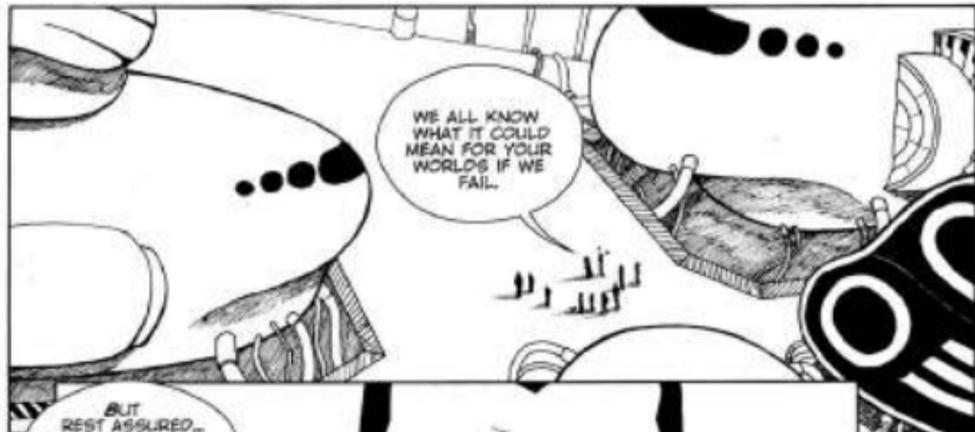


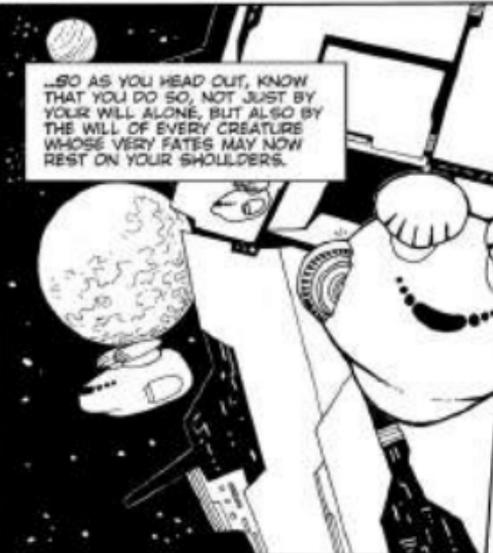
...CUT
THE HEAD
OFF THE SNAKE
AND THE BODY
DIES.



YES...
A RATHER APT
ANALOGY.

WE ALL
KNOW WHAT
MUST BE
DONE...





...SO AS YOU HEAD OUT, KNOW THAT YOU DO SO, NOT JUST BY YOUR WILL ALONE, BUT ALSO BY THE WILL OF EVERY CREATURE WHOSE VERY FATES MAY NOW REST ON YOUR SHOULDERS.



AND SO IT BEGINS.



YES...
SO IT HAS.

MENTOK...
IS MY SHIP
READY?

YOU MIND
TELLING ME
WHERE YOU'RE
OFF TO
FATHER?

A RABBIT,
IS READY AND
WAITING.



THERE
IS ONE MORE
PIECE THAT
NEEDS TO BE
PLUT INTO
PLAY.



I THOUGHT
YOU SAID
THIS WASN'T
A GAME?



YOU'RE
QUITE RIGHT
COMMANDER...

...IT IS
NOT.

BACK ON PLANET GRULL...

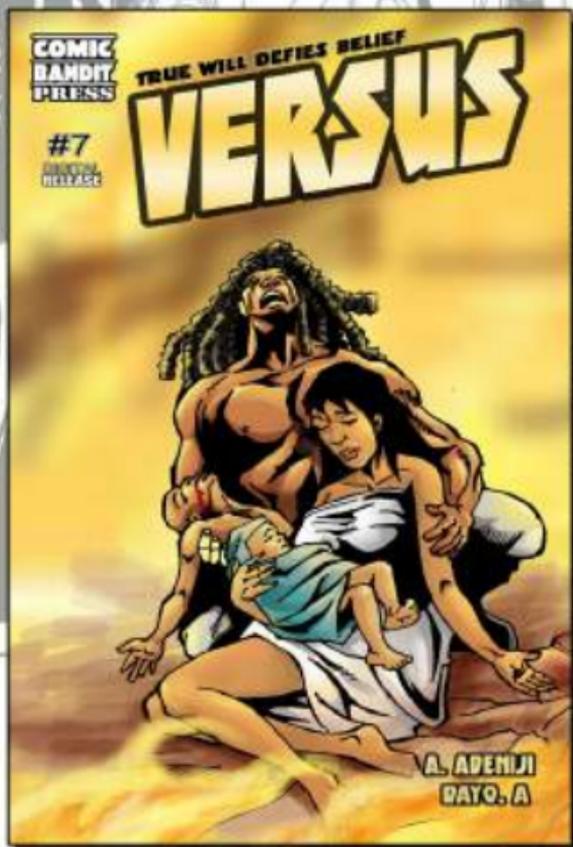




The Valley of Screams.



TO BE CONTINUED...



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SIGIL SWORDS

The Sigils/Runes/Symbols on Sigil Swords are taking from the Ranghoul race's ancient language. Each symbol represents the embodiment of a fundamental law or element and grants the User of the weapons access to a pre-programmed manipulation of the element in question. The Swords themselves aren't magical, but a highly evolved form of technology. Technologically created conduits for a Saints massive psychic energy, programmed to replicate the synaptic process a Saint would otherwise have to learn through training or natural processes. Normally a Soul Saint would have to be taught specifically to control one or the other of these elements or would naturally attune themselves to one (or sometimes more) of these elements in question, often due to the nature of their environment. In other words, a Sigil Sword/Weapon does the brainwork for the Soul Saint and gives him/her access to fundamental or elemental forces they would otherwise spend a lifetime trying to master. This highly advanced synaptic replication has caused the Sigil blades to develop a sort of sentient intelligence of their own, as they record and mimic the brainwaves of their various Users. It has often happened, where Sigil Blades choose their Masters rather than just being giving to a Soul Saint. However, even with this, a Soul Saint/Deathly Saint, can often force or bend the blade to their will, if they know how.

The Power level of the symbols on a Sigil blade is determinant on the arrangement of the Sigils on the flat of the blade (as well as the power of the User). With the symbol close to the hilt being the weakest and the one at the top, towards the point of the blade being the strongest. The range and power of the elements the Sigils are able to access are also determinant on this arrangement. For instance, a Sigil sword with a "Force Sigil" at the top of the blade would be able to summon far more powerful attacks and a wider range of techniques, than one with the "Force Sigil" at the hilt. Also, the way a Sigil User combines the abilities of the symbols is also limited by this hierarchy. The position of the sigils on the blade also indicate the level or amount of Will a Soul Saint would have to muster to activate them, the least tasking of which being the weakest symbol at the hilt and the symbol above it, going up to the tip of blade, requiring the most psychic energy to activate. In order to activate the sigils, most Saints use "keywords" or "Mantras". In truth, these Mantras aren't really necessary, activating the symbols has nothing to do with the spoken word, but is initially used to train Saints through the mental process of unlocking the power of the Sigils.

Most Sigil Swords have three to two symbols. There are, however, Sigil weapons with only one symbol. These are often amongst the rarest Sigil Blades, due mostly to the great difficulty it took for the Ranghoul Sigil Masters to craft a single symbol weapon of any real worth or power. However, single sigil weapons are amongst the most powerful of the Sigil weapons, with legendary blades like Sutekh, Ista, Mongo and Shani, to name a few. It is also said that the most powerful Sigil weapon in history was also a single sigil weapon. Its ability was so feared, even by the Sigil Masters, that all record of its name was expunged from the Ranghoul archives.

It is also important to note that no civilization has ever been able to successfully replicate the technology of the Sigil Blades. Only the Order of Priests on a planet known as Brail ever came close.

"...and much to our combined dread, he called out the name of his sword and then his opponent...and his enemy was no more."

-ISHAK, SIGIL MASTER OF THE RANGHOUL.



TIME



SOUND



MOON



FORCE



ICE



LIGHT